



### Bell Ringer

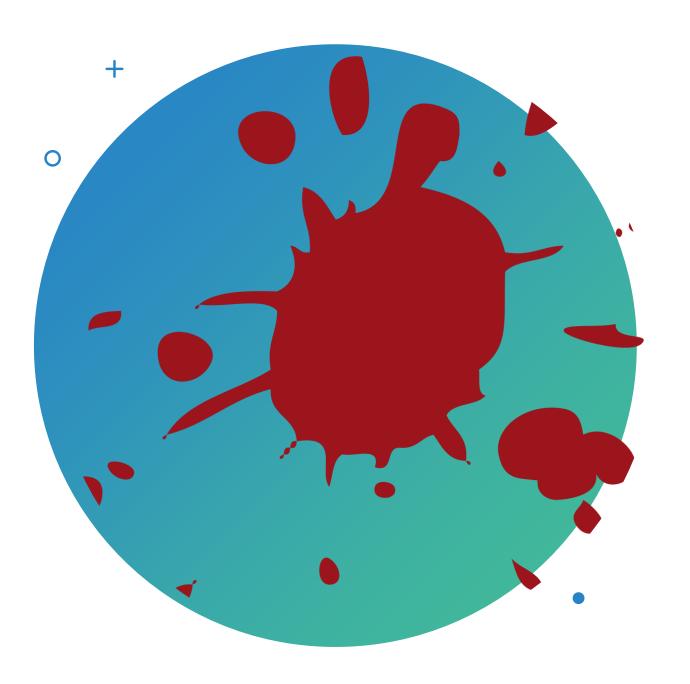
• What is the typical blood volume of an:

- Adult Male
- Adult Female

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#### Bloodstains

- Diameter of bloodstain is a function of:
- Volume of the drop
- Surface texture impacts Rough
   Smooth
- Distance fallen
- Blood drops will not break into smaller droplets unless something disrupts the surface tension



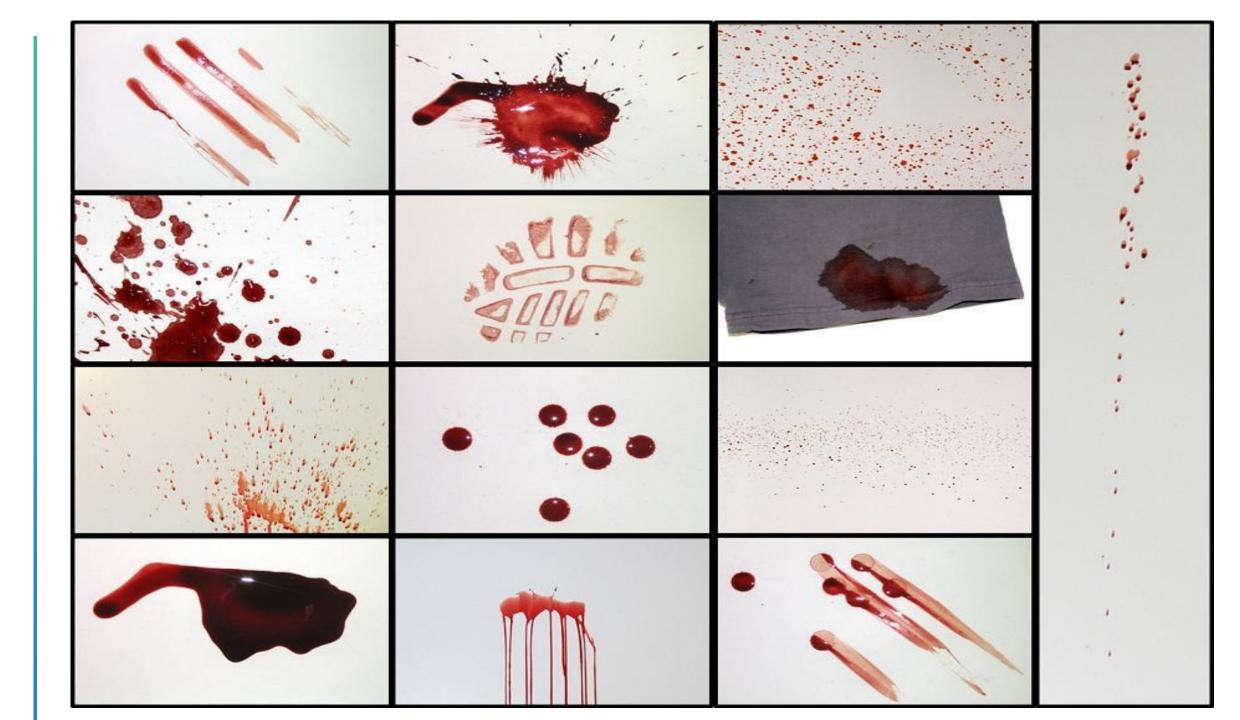
# Physical Nature Of What Blood Hits

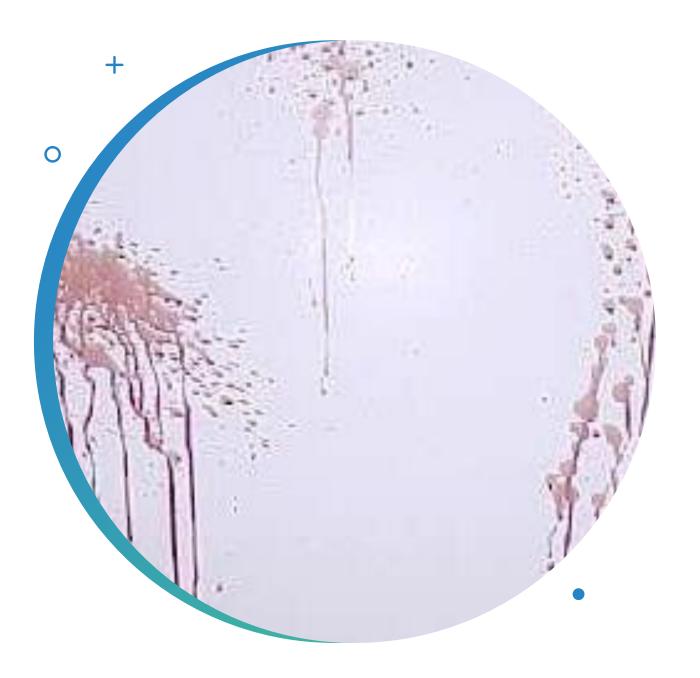
- Hard- smooth —non-porous surface
  - Little splatter
- Rough texture- plywood, tile
  - Significant splatter
- Rough surface, with protuberance-
  - Splatter with irregularly shaped parent stain with spiny or serrated edges



### Size, Shape, Direction of Bloodstains

- Geometry determines the direction of flight
- Narrow end points to the direction of travel
- After direction of several stains is determined, the POINT OF CONVERGENCE is established by drawing lines through the long axis of the stain
- Point where they converge represents the relative location of the blood source in 2 dimensions- X, Y axis





# Arterial Gushing

- Very large gush, to very small spray pattern
- Severity- size of artery, clothing
- Body will show damage- autopsy will confirm

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#### Castoff

- First blow- nothing
- Second blow-castoff created
- Blood accumulates in varying quantities on object producing injuries
- IF centrifugal force is generated by the swinging of the weapon is greater than the adhesive force holding blood to the object, blood is flung

#### Blood Dripping Into Blood



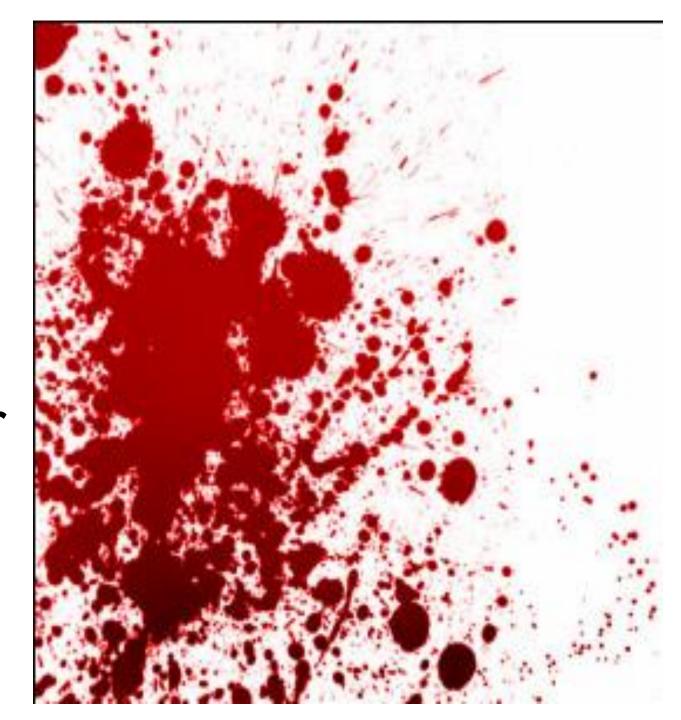
• Satellite Splatterwhen multiple blood drops hit previous blood spots

#### Flow Pattern



#### LVIS

- •Force is up to 5 fps
- •4mm in diameter or greater



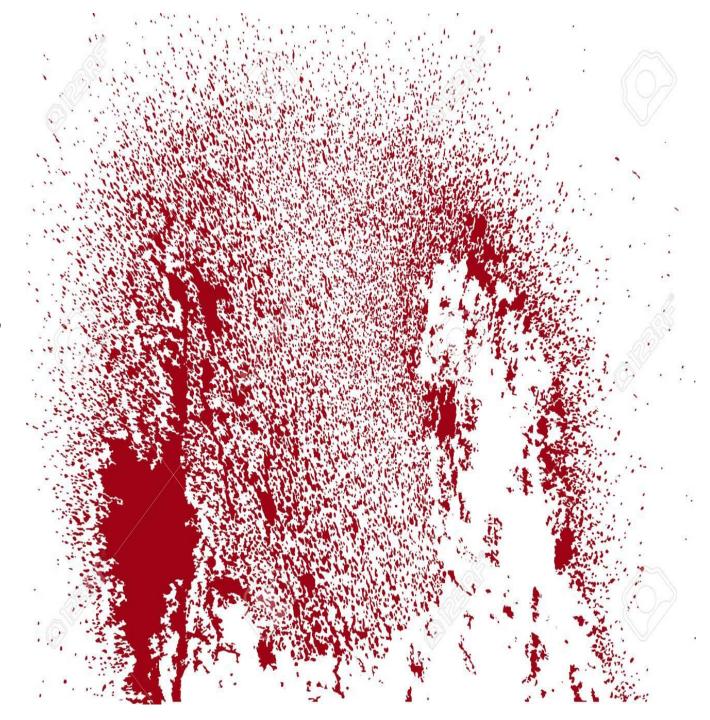


#### **MVIS**

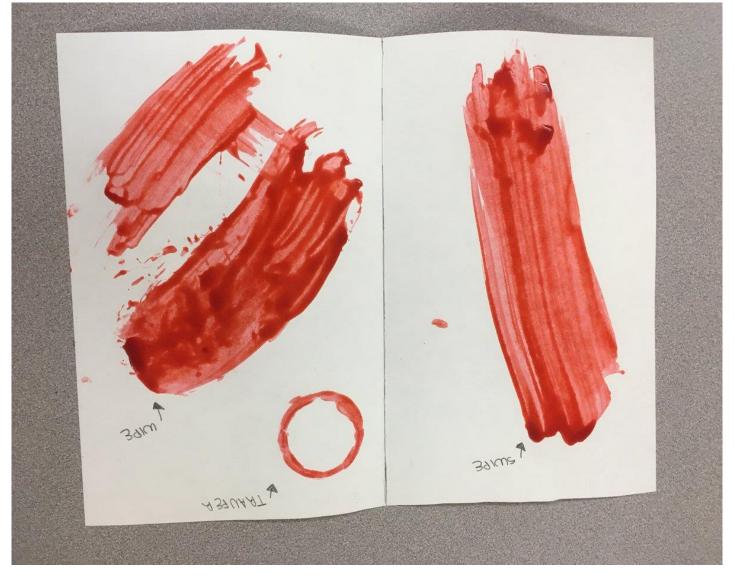
- •Force is 5-25 fps
  - •1-3 mm in diameter

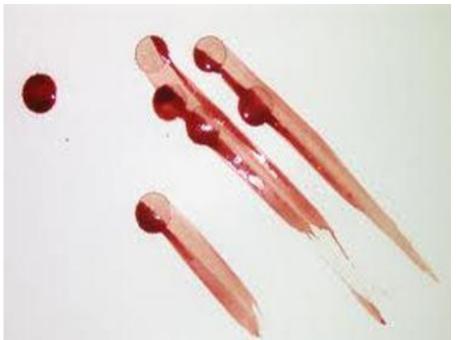
#### **HVIS**

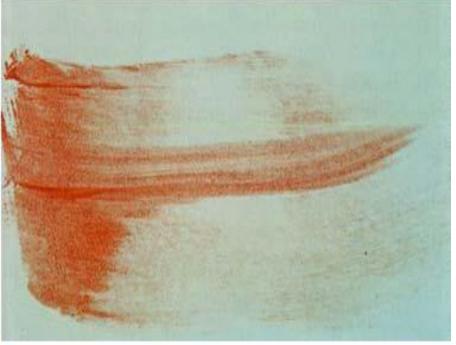
- Force is 100 fps
- Less than 1 mm in diameter
- With GSW- spray is mist like
- Entrance Wound- back spatter- blowback-found on weapon shooters hand
- Exit Wound- forward spatter



#### Swipe Pattern







## Thank You! Comments and Questions?

